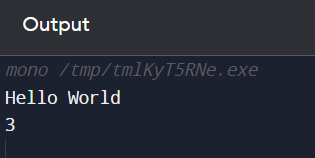
|  |
| --- |
| using System;  interface I1 : I2, I3 {};  internal interface I2 {  void sayHello();  };  interface I3 {  int sum(int a, int b);  };  abstract class B {};  internal class C1 : B {};  internal sealed class C2 : C1, I1 {  public void sayHello() {  Console.WriteLine("Hello World");  }  public int sum(int a, int b) => a + b;  };  public class Program  {  public static void Main(string[] args)  {  C2 obj = new C2();  obj.sayHello();  Console.WriteLine(obj.sum(1, 2));  }  } |

**Копанчук Евгений ИИ-22**

**Output:   
**